



TIMOTHY S LUSK

PRODUCTION ARTIST / UX DESIGNER

EMAIL

hello@timothylusk.com

EDUCATION

Western Washington University

Bachelor of Science; Industrial Design

EMPLOYMENT

Amazon.com

Seattle, WA | amazon.com *Sr. Production Artist + Visual QA Specialist*

Feb. 2014–Present

Digital Devices & Services Group: Focus on FireOS and Alexa-based services across the Amazon hardware.

FILTER/Digital

Seattle, WA | filterdigital.com *Production Artist*

Oct. 2004–Jan. 2014

Microsoft (Interactive Entertainment Business): User interface design for Xbox and Kinect; production and design work for Windows Phone, iOS, and Android, as well as Xbox television advertisements.

Microsoft (System Center Essentials): User interface design for server software.

Callison Architecture (Marketing Department): Production work on resumes, information, and portfolio pieces for use in RFPs and other marketing materials.

Williams Helde Marketing Communications

Seattle, WA | williams-helde.com *Production Artist, Illustrator, Designer*

Sep. 2008–Oct. 2009

Worked on numerous campaigns for Darigold, Philips Sonicare, and Insect Shield. Responsible for production work, email design and coding, as well as video production and direction.

BlackWing Creative

Kirkland, WA | blackwingcreative.com *Production Artist, Illustrator, Designer*

Jan. 2007–May 2008

Specialized in Business-to-Business marketing. Campaign development included clients such as Fair Issac, F5, CSG, Meydenbauer Center, and HomeStreet Bank.

Walt Disney Imagineering

Glendale, CA | disney.com *Environmental Graphic Designer*

Jun. 2002–Sep. 2002

Assigned to numerous park projects for Euro Disney and Hong Kong Disneyland. Also had the privilege of working with Disney Legend John Hench on an updated Sorcerer Mickey sign for the internal retail store—Mickey's of Glendale.